# 2014 SPRING CHAMPIONSHIP LMWPL TOURNAMENT

Sanctioned by the British Columbia Water Polo Association and Hosted by the Lower Mainland Water Polo League

#### 1) Age Categories:

**12U** Age: born 2002 and later

**15U** Age: born 1999-2001

**18U** Age: born 1996-1998

Location: Surrey Fleetwood Pool, 16555 Fraser Hwy, Surrey, BC V4N 0E9

Dates: APRIL 11-13, 2014

Times: Friday 6 pm-10:00 pm, Saturday 7 am-9 pm and Sunday 7 am-8 pm

# 2) Rules of Play

Except as indicated in the tournament package, the rules will be in accordance with the F.I.N.A Water Polo Rules together with the F.I.N.A. handbook and the LMWPL Policy Manual.

## 3) Co-ed Rule

Each team must have at least two males and two females in the water at all times. If during a game, due to exclusions for major fouls, a team has only one female/male eligible player remaining, that team must play with one player short for the remainder of the game. If the remaining female/male player is then excluded for the balance of the game, the game if forfeited.

# 4) Tournament Ranking

All Teams in the tournament will be ranked based on the LMWPL team standing at the end of Spring League weekly game schedule. This ranking will determine their game matchups in the tournament.

# 5) Team Composition

All players must be registered members of Water Polo Canada through BCWPA. Registration must be made by the date specified by BCWP. Teams must be entered in the Events System on Water Polo Canada. Teams may have a maximum of twenty-five players on their Tournament Roster, but may only have fifteen of these twenty-five players on any individual Game Roster.

Coach requirement: minimum NCCP Level I, Water Polo certified or CBET trained. A properly certified/trained coach must be present for all games.

Game Rosters must be submitted to the Tournament Director and posted on the Water Polo Canada website event site 48 **hours before the tournament** and minor officials' table **fifteen** (15) minutes prior to the start of the game.

Tournament Rosters must comply with the following:

- i. Players cannot play on more than one team in an age category
- ii. Tournament Rosters must include only players that are participating members of a club. For LMWPL clubs, participating members are defined as those players that have registered with a LMWPL club and have played at least 50% of the club's regular season games in an age category. For the purpose of determining eligibility, only one game per weekend may be counted in the total games played by a player. Players that also coach within the same club may count a "game coached" as a "game played". Games played with ineligible players will be forfeited.
- iii. The submitted rosters for LMWPL clubs shall be signed by the head coach and an executive member of the club. It is the responsibility of the head coach and the executive member to be aware of the eligibility rules of the tournament package. Players that are not eligible to play should not be placed on the tournament rosters.
- iv. Special consideration may be made by a club, and may be accepted by the LMWPL executive, for players who do not comply with the above criteria. LMWPL clubs must complete an exemption request form and submit it to the league and Tournament Director prior to the commencement of the tournaments.
- v. Protests against ineligible players must be filed with the League and the tournament Director *prior* to the commencement of the tournament at which the players are participating. Protests must be filed in writing. Protests for ineligible players will not be considered after this time.

# 6) Entry Fees

Entry fees are \$150 per team for the tournaments.

Cheques are to be made out to **Lower Mainland Water Polo League**.

**DEADLINE:** Fees must be received by April 10, 2014.

# 7) Competition

- i) If the score is tied at the end of regulation play, a penalty shootout will determine the winner. Three players and a goalkeeper are chosen by the coaches of each team. A player cannot be chosen if he or she was ejected three times during the match. Players shoot from the 5 meter line alternately at either end of the pool in turn until all three have taken a shot. If the score is still tied, the tie will decided by a coin toss by the referee. The team with the white caps will call the coin toss.
- ii) Unlike the other age groups, all games in the 18U round robin will be awarded points on the result at the end of game such as
  - (1) Win 2 points Tie 1 point Loss 0 points

# 8) Ties

Games:

Teams will be awarded points for 18U games in preliminary rounds as per Section 7 (above) Tie games must be decided in final round games only. See (ii) below

- i. If any ties exist in team standing after the completion of the preliminary round, the following criteria will be used to determine the placement:
- 1. goals against
- 2. Goal differential
- 3. Coin flip

# 9) Equipment

All teams are responsible for bringing their own set of caps and warm-up balls.

Ball size:

12U – size **6008** 

15U and 18U - size 6009 (women's)

Three game balls will be supplied by the host clubs for use during the tournament games.

#### 10) Minor Officials

Each team must provide "TWO" people to be a minor official (table) during their team's game. Failure to provide a minor official may result in game forfeiture.

#### 11) Officials

Officials will be organized by the OTG.

## 12) Awards

Team: First place Trophy awards will be presented to each age group champions and a plague will be attached with the winning clubs name. These Trophies are to be held by the club in safe keeping and returned to the league before the next year tournament.

Individual: No individual awards (all-stars) will be presented.

#### 13) Game Duration

Four (4) quarters each of five (5) minutes stop time.

Each quarter will be separated with a two minute break.

Time-of-Game clocks and shot clocks will be used for all games. Shot time for 12U, 40 Sec, 15U and 18U games will be 30 seconds.

Two (2), one (1) minute time-outs are allowed per team, per game. No added time-outs will be permitted in the event of overtime.

## 14) Team Benches

Teams will change benches (ends) after each half.

A maximum of eighteen (18) people are permitted on each team bench during the game: fifteen (15) players and three (3) coach or team representatives.

Coaches are allowed to walk up to 5 metre mark when their team has possession of the ball. If their team does not have possession of the ball, the coach must stay at the bench behind the goal line.

All of the substitute players have to sit on the bench during a game. They are not allowed to be in any other place other than the bench except the penalty box for substitution.

#### 15) Technical Meeting

A coaches' meeting will be held 30 minutes prior to the first scheduled game of each age group of the tournament. If the Tournament includes a Friday start, a second Technical Meeting will be held 15 minutes prior to the first game on the Saturday morning.

Each team must ensure that a representative is present. If you are unable to attend, it is your responsibility to contact the Tournament Manager and the Referee in Chief and arrange for a suitable time to review the agenda.

Agenda:

- Schedule
- Competition rules
- Protest and Disciplinary committee function
- Special pool requirement

#### 16) Forfeits

Any team not lined up and ready to play within five (5) minutes of the posted start time of the game will forfeit. Teams must have a minimum of six (6) players to start the game. A forfeited game will be recorded as 7-0 victory for the opposing team.

#### 17) Protests

A Protest Committee will be formed and announced prior to the start of competition. The Committee will consist of the Tournament Director (or designee), Referee in Chief (or senior referee on site), and a Board or staff member of BCWPA. Should a protest involve the Referee-in-Chief, an alternate committee member will be selected by the Tournament Manager. The Tournament Manager or Referee in Chief must receive all protests within thirty (30) minutes of the end of the game.

Once the tournament has commenced the tournament schedule cannot be protested.

#### 18) Discipline

In the case of expulsion due to brutality, misconduct, or disrespect, an automatic one game suspension will follow. If any involved party disputes this incident, an appeal may be made to the Protest Committee. The referee involved in calling the incident must provide a written report to the Tournament Manager (or designee) within thirty (30) minutes of the end of the game. The report should be written on the score sheet.

The Committee has the authority to issue suspensions from one game to the balance of the tournament. The Committee must also submit a report of any incidents of brutality, misconduct, or disrespect to BCWPA for review within 15 days of the date of the tournament.

# Lower Mainland Water Polo League - Tournament Roster

Only players and coaches listed on the roster will be eligible for tournament competition. Up to 15 players can be selected from this roster for each game of the Tournament.

Club Name:	
Age Category:  Number of Teams Entered in this Age Category	Tier Request:  (Tier I is high skill level, Tier II is lower skill level)
Athlete's First Name and Last Name	Coach's First Name and Last Name
1	1
2	2
3	3
4	
5	
6	I have read the requirements of the Wind-up Package and the rosters prepared and submitted by our club comply with all requirements.
7	1
8	
9	
10	Signature of Coach or Club Executive
11	
12	
13	
14	Name (Please print)
15	
16	
17	
18	Date
19	
20	
21	Please complete this form and submit one copy by email for review.
22	Then print the form, sign it and bring it to the next Lower Mainland
23	Water Polo League meeting
24	
25	The signed convivill he the Official Roster